

[illegible][illegible]

[illegible][illegible]

languages

skills					
NAME	TOTAL	ABILITY	RANKS	MISC.	
<input type="checkbox"/> ACROBATICS	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> APPRAISE	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> BLUFF	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> CLIMB	<input type="text"/>	=STR	+	+	
<input type="checkbox"/> CRAFT: _____	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> CRAFT: _____	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> CRAFT: _____	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> DIPLOMACY	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> DISABLE DEVICE*	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> DISGUISE	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> ESCAPE ARTIST	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> FLY	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> HANDLE ANIMAL*	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> HEAL	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> INTIMIDATE	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> KNOWLEDGE:ARCANA*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:DUNGEONEERING*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:ENGINEERING*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:GEOGRAPHY*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:HISTORY*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:LOCAL*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:NATURE*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:NOBILITY*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:PLANES*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:RELIGION*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> KNOWLEDGE:SPELL TACTICS*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> LINGUISTICS*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> PERCEPTION	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> PERFORM: _____	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> PERFORM: _____	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> PERFORM: _____	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> PROFESSION*: _____	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> PROFESSION*: _____	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> PROFESSION*: _____	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> RIDE	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> SENSE MOTIVE	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> SLEIGHT OF HAND*	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> SPELLCRAFT*	<input type="text"/>	=INT	+	+	
<input type="checkbox"/> STEALTH	<input type="text"/>	=DEX	+	+	
<input type="checkbox"/> SURVIVAL	<input type="text"/>	=WIS	+	+	
<input type="checkbox"/> SWIM	<input type="text"/>	=STR	+	+	
<input type="checkbox"/> USE MAGIC DEVICE*	<input type="text"/>	=CHA	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> _____	<input type="text"/>	=	+	+	
<input type="checkbox"/> CLASS SKILL * TRAINED ONLY					

equipment

HEAD:

HEADBAND:

EYES:

NECK:

SHOULDERS:

HANDS:

WRIST:

SHIELD:

RINGS:

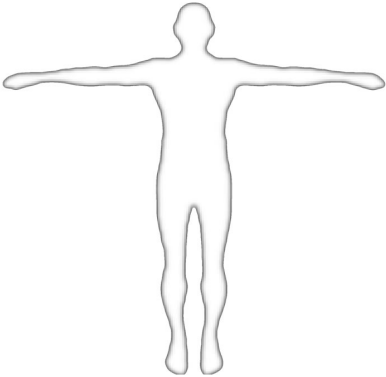
BODY:

ARMOR:

CHEST:

BELT:

FEET:



magical items

gear

food & drink

money & wealth

PLATINUM:

GOLD:

SILVER:

COPPER:

miscellaneous items

encumbrance

weight

=

WEAPONS

+

ARMOR

+

GEAR

+

MONEY

+

FOOD

+

MISC

current

LIGHT

MEDIUM

HEAVY

-

-

-

max load

max clear

max lift(x2)

push/pull(x5)

character biography

portrait

spell casting

SAVE DC	LEVEL	PER DAY	BONUS	MISC.	TOTAL	KNOWN
<input type="text"/>	0th	<input type="text"/> / <input type="text"/>	n/a	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	1st	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	2nd	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	3rd	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	4th	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	5th	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	6th	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	7th	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	8th	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>
<input type="text"/>	9th	<input type="text"/> / <input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>

psionics

power points	CLASS	BONUS	MISC.	TOTAL	USED
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>	<input type="text"/>

spells & powers

0th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

2nd ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

4th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

6th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

8th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

familiar / companion

NAME TYPE hp
hit points

CLASS LEVEL/HD special qualities

ABILITY	TOTAL	DEFENSES	TOTAL
str strength	<input type="text"/>	ac armor class	<input type="text"/>
dex dexterity	<input type="text"/>	fort fortitude	<input type="text"/>
con constitution	<input type="text"/>	ref reflex	<input type="text"/>
int intelligence	<input type="text"/>	will willpower	<input type="text"/>
wis wisdom	<input type="text"/>	spd speed	<input type="text"/>
cha charisma	<input type="text"/>	cmb maneuver	<input type="text"/>
		cmd maneuver	<input type="text"/>

ATTACKS ATTACK BONUSES DAMAGE CRITICAL

NOTES

1st ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

3rd ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

5th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

7th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

9th ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐